

**AMENDMENTS TO THE CLAIMS**

1. (Currently Amended) A method for effect addition in video edition, comprising:  
selecting, importing and arranging a plurality of clips having more than one format,  
wherein said plurality of clips ~~[[being]]~~ are originally non-integrated clips and arranged as  
successive and non-overlapped ~~but non-integrated~~ clips;  
making a plurality of ~~mark-in~~ Mark-In points ~~[[of]]~~ on said plurality of ~~the non-integrated~~  
clips collectively, wherein said ~~mark-in~~ Mark-In points ~~[[being]]~~ are automatically made by  
using a scene scan and further according to joints of the clips, or manually made by users;  
adding effects ~~[[to]]~~ at said plurality of ~~mark-in~~ Mark-In points of ~~[[the]]~~ said plurality of  
clips collectively;  
integrating ~~the non-integrated~~ said plurality of clips, wherein said plurality of clips are  
integrated before or after adding said effects with the effects added; and  
displaying ~~[[the]]~~ said plurality of clips.

2. (Currently Amended) The method according to claim 1, wherein said plurality of ~~non-~~  
~~integrated~~ clips ~~includes~~ comprise different formats before or after ~~the mark-in~~ said Mark-In  
points have been made.

3. (Cancelled)

4. (Currently Amended) The method according to claim 1, wherein said ~~mark-in~~ Mark-In  
points are further made according to where ~~[[the]]~~ said scene information is ~~[[are]]~~.

5. (Currently Amended) The method according to claim 4, wherein said scene information ~~can be~~ is selected from ~~[[the]]~~ at least one of audio, graphic and text.

6. (Currently Amended) The method according to claim 1, wherein said scene scan is used to generate a scene scan sensitivity of each frame of said plurality of clips.

7. (Currently Amended) The method according to claim 6, wherein said plurality of ~~mark~~ in Mark-In points are made by comparing said scene scan sensitivity with a scene scan sensitivity threshold.

8. (Cancelled)

9. (Currently Amended) The method according to claim 8, wherein said making process of said ~~mark-in~~ Mark-In points is manually done by users ~~[[is]]~~ before using said scene scan to make ~~making~~ said plurality of ~~mark-in~~ Mark-In points ~~by using said scene scan~~.

10. (Currently Amended) The method according to claim 1, further comprising making said plurality of ~~mark-in~~ Mark-In points according to the recording time when said clip includes said recording time.

11. (Currently Amended) The method according to claim 1, further comprising configuring an effect type and an effect duration for forming an effect, wherein said effects are added to said plurality of ~~mark-in~~ Mark-In points according to said effect type and said effect duration.

12. (Currently Amended) The method according to claim 11, further comprising filtering out said ~~mark-in~~ Mark-In points, wherein said ~~mark-in~~ Mark-In point is filtered out when the range of the adding effect on said ~~mark-in~~ Mark-In point according to said effect type and said effect duration overlaps the range of another said ~~mark-in~~ Mark-In point and the scan order of said ~~mark-in~~ Mark-In point is later than said another ~~mark-in~~ Mark-In point.

13. (Currently Amended) The method according to claim 11, further comprising adjusting said effect duration of said ~~mark-in~~ Mark-In point, wherein said effect duration of said ~~mark-in~~ Mark-In point is adjusted when the range of the adding effect on said ~~mark-in~~ Mark-In point according to said effect type and said effect duration overlaps the range of another said ~~mark-in~~ Mark-In point and the scan order of said ~~mark-in~~ Mark-In point is later than said another ~~mark-in~~ Mark-In point.

14. (Currently Amended) A system for effect addition in video edition, comprising:  
an importing model for selecting, importing and arranging a plurality of clips, wherein said plurality of clips are originally non-integrated clips and arranged as successive and non-overlapped ~~but non-integrated~~ clips;

a configuration model for configuring and storing an effect type and an effect duration for forming the setting of an effect;

~~mark-in~~ a Mark-In model for making a plurality of ~~mark-in~~ Mark-In points on said plurality of clips collectively, wherein said Mark-In points are automatically made by using a scene scan and further according to joints of the non-integrated said clips, or manually made by users wherein said plurality of mark-in points being stored in a mark-in point storage;

an effect model for adding effects [[to]] at said plurality of ~~mark-in~~ Mark-In points of the ~~non-integrated~~ said clips collectively according to said effect type and said effect duration;

means a rendering model for rendering and integrating the non-integrated said plurality of clips with the effects added; and

means for displaying the clips.

15. (Currently Amended) The system according to claim 14, wherein said plurality of ~~non-integrated~~ clips ~~includes~~ comprise different formats before or after the mark-in Mark-In points have been made.

16. (Currently Amended) The method according to claim 14, ~~further comprising~~ wherein said rendering model for joint and integrating integrates said plurality of clips before or after said importing process so as to become form an integrated clip with or without said effects added.

17. (Cancelled)

18. (Currently Amended) The system according to claim 14, wherein said ~~mark-in~~ Mark-In model further comprises making said plurality ~~mark-in~~ of Mark-In points according to where the scene information ~~[[are]]~~ is.

19. (Currently Amended) The system according to claim 18, wherein said scene information ~~can be~~ is selected from ~~[[the]]~~ at least one of audio, graphic and text.

20. (Currently Amended) The system according to claim 14, wherein said scene scan is used to generate a scene scan sensitivity of each frame of said plurality of clips.

21. (Currently Amended) The system according to claim 20, wherein said plurality of ~~mark-in~~ Mark-In points are made by comparing said scene scan sensitivity with a scene scan sensitivity threshold.

22. (Cancelled)

23. (Currently Amended) The system according to claim 22, wherein said making said ~~mark-in~~ Mark-In points manually by users is before making said plurality of ~~mark-in~~ Mark-In points by using said scene scan.

24. (Currently Amended) The system according to claim 14, said ~~mark-in~~ Mark-In model further comprises making said plurality of ~~mark-in~~ Mark-In points according to the recording time when said clip includes said recording time.

25. (Currently Amended) The system according to claim 14, wherein said effects are added to said plurality of ~~mark-in~~ Mark-In points according to said effect type and said effect duration.

26. (Currently Amended) The system according to claim 25, said ~~mark-in~~ Mark-In model further comprises filtering out said ~~mark-in~~ Mark-In points, wherein said ~~mark-in~~ Mark-In point is filtered out when the range of the adding effect on said ~~mark-in~~ Mark-In point according to said effect type and effect duration overlaps the range of another said ~~mark-in~~ Mark-In point and the scan order of said ~~mark-in~~ Mark-In point is later than said another ~~mark-in~~ Mark-In point.

27. (Currently Amended) The system according to claim 25, said ~~mark-in~~ Mark-In model further comprises adjusting said effect duration of said ~~mark-in~~ Mark-In points, wherein said effect duration of said ~~mark-in~~ Mark-In point is adjusted when the range of the adding effect on said ~~mark-in~~ Mark-In point according to said effect type and effect duration overlaps the range of another said ~~mark-in~~ Mark-In point and the scan order of said ~~mark-in~~ Mark-In point is later than said another ~~mark-in~~ Mark-In point.

28. (New) The method according to claim 1, further comprising a rendering process for rendering said plurality of clips before or after said importing process.

29. (New) The system according to claim 14, wherein said plurality of clips is rendered before or after imported by said importing model.

30. (New) The system according to claim 14, wherein said plurality of Mark-In points are stored in a Mark-In point storage.